

UNIVERSAL

Magical Spot



EXPANDS THE WORLD OF PLAY

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Magical Spots



HOW TO PLAY

- MOVE THE LASER SHIP BY WORKING THE LEVER AND SHOOT ENEMY GRUBS AS THEY DROP FROM THE UFO.
- WHEN THEY LAND ON THE GROUND, THEY GO INTO A HOLE, CHANGING FROM A GRUB TO LARVA. THEY MOVE FROM ONE HOLE TO ANOTHER GRADUALLY DROPPING TOWARDS YOU.
- WHEN HIT THE FIRST TIME, IT CHANGES COLOR, DECREASING IN BRIGHTNESS. WHEN HIT THE SECOND TIME, IT IS DESTROYED.
- THE LARVA CHANGES INTO A COCOON WHEN IT DROPS TO THE LOWEST STAGE.
- WHEN 7 COCOONS HAVE ACCUMULATED, THEY CHANGE INTO FEATHERED ULTRAMOTHS, ASSAULTING FROM THE SKY.
- SCORING A CERTAIN NUMBER OF POINTS AWARDS ANOTHER LASER SHIP. WHEN ALL THE LASER SHIPS ARE DESTROYED, THE GAME IS OVER.

SCORE



Grub dropping from the UFO — 60



Hit the 1st time — 13



Hit the 2nd time — 32



Ultramoth — 50~290

1ST ROUND OF ASSAULT



If you fail to destroy all the enemy larvae during the 1st round of assault, you allow them to become cocoons, and they then grow into ultramoths! They will make the 2nd round of intense assault upon you.

2ND ROUND OF ASSAULT



[SPECIFICATIONS] \varnothing 95-1899 842 (W) 562 (D) 650-850 (H) AC100V-60/80Hz 140W

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